v2.1.2 Live Update

> [Completed] v2.1.2 is Live on Secura Horizon and Secura Origins since 2026-11-25. It restores the Entertainer Buff Builder for Musicians and Dancers. Update your game through the launcher.

What's New

Since the move to the pre-CU skill system, the Buff Builder offered only 8 points and inspiration buffs ended after 1 hour. Both are fixed, and the old limits are back.

- **Up to 20 Buff Builder points**: Musicians and Dancers can spend up to 20 points again when building a buff package.
- **Longer inspiration buffs**: buffs last up to about five and a half hours for a fully trained entertainer, and the time grows with the boxes you train. A Musician or Dancer who has only the healing column reaches about four and a half hours.
- **Bonuses come from skill boxes**: the stronger buff bonuses are earned in the **healing column** of the Musician and Dancer trees. Each of the four boxes in that column gives one quarter of the full bonus: Buff Builder points, buff duration, time per performance, and larger attribute, resistance, trade and combat bonuses.
- **Buffs keep their stats through a relog**: a Buff Builder buff now keeps its stats, its bonus and its remaining time when the buffed player logs out and back in, whether or not the entertainer is online.
- **Re-buffing works**: if you already have a Buff Builder buff and an entertainer builds you a new one, the new package stats now apply.

How to Use

1. Train the four healing-column boxes of the Musician or Dancer tree (the healing column in the Skills window).
2. Open the Buff Builder from your performance, choose your points (up to 20) and your target.
3. Existing entertainers receive the new bonuses automatically the next time the character loads. No respec or retraining is needed.
4. A character who trains both the Musician and Dancer healing columns gets the same maximum as one column alone; the bonuses do not add up twice.

> [NOTE] The Buff Builder window needs the new game client. Restart the launcher and let it update before you play.

FAQ

Do I need to retrain my boxes? No. If you already hold the healing-column boxes, you get the bonuses when you log in.

Why did my buff only last one hour before? The duration and point bonuses were tied to a system that no longer exists on the skill system. They now come from your skill boxes.

Do the Medic and Entertainer buff terminals change? Buffs from the Entertainer buff terminal no longer count toward entertainer collection credit. The Medic and Entertainer buff terminals remain disabled on Secura Origins.

What else changed? The in-game message of the day now shows v2.1.2.

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