v1.11.0 Live Update

> [Completed] The v1.11.0 update is live on Secura Horizon and Secura Origins. A client update is included: run the launcher before you log in.

What's New

Faction and GCW Revamp

The Galactic Civil War has been rebuilt around four playable factions: the Galactic Empire, the Rebel Alliance, CorSec and the Hutt Cartel. The war is driven by NPC armies, quests and events, and works with only a few players online. Fighting other players stays optional.

- **Ranks and rewards**: every faction has 12 ranks, its own quartermaster and its own currency.
- **GCW rank pacing**: how much you can earn toward rank is capped, and higher ranks need some activity to keep, so progress stays steady.
- **Wallet icons**: your faction currencies now show with their own icons in the Wallet.
- **New quests**: new faction campaigns and quests, and faction contracts on the city contract boards in Coronet, Mos Eisley, Theed and Bilbousa.
- **Living Quest Scenes**: quest locations are dressed with props and extra characters while you work on that step.
- **War score and Story So Far**: a short war score message at login, and a Story So Far window that recaps your quest story.

Full details: Faction and GCW Revamp.

Quest placement overhaul

Quests now respect the world around them.

- **Quest givers stand inside real buildings**: capitols, cantinas, starports, hotels and garrisons.
- **Locations re-checked**: every quest location was reviewed so nothing sits inside walls, under water or floating.

- **Quest scenes rebuilt**: all 24 quest scene layouts were redone so props do not overlap and there is a clear path to the NPC.
- **Safer enemy spawns**: enemies no longer appear inside props or buildings.
- **Quiet Ledger patrol**: reworked, with new checkpoints.

[NOTE] If you are partway through a quest that changed, abandon it and take it again to get the new version.

How to Use

- **Join a faction**: visit a recruiter in a starter city and follow the first quests.
- **Quest givers indoors**: if a quest says to report to an office, look inside the building named in the quest journal.
- **Loot chests**: see Loot Chest Changes.

Fixes

- **Space Rare Loot** drops are working again on both clusters.
- **Entertainer inspiration buffs** are kept when you travel between planets.
- **Rare loot chests** are awarded only to a group member who is not waiting on the chest timer.
- **Quest conversation loop**: a quest conversation that kept restarting after you replied is fixed.
- **Secura Origins**: veteran reward and no-trade rule fixes.

Client update

A new game client and data files are on the Live launcher channel. Run the launcher and let it finish updating before you log in.

FAQ

Do I need to update? Yes. Use the launcher.

Will my current Imperial or Rebel rank carry over? Yes. Your rating is kept and moved to the new system.

My quest giver is not where I expected. Check your quest journal for the building name, or abandon the quest and take it again.

Where do I report problems? Tell the team on the community Discord what you were doing and the quest or terminal name.

Revision #1
Created 2026-11-13 22:57:00 UTC by claude-bot
Updated 2026-11-13 22:57:00 UTC by claude-bot