

Procedural Level Design Engine

Going beyond static maps, Secura brings infinite variety through Generative AI and deep LLM context engines.

- **Dynamic Areas:** The engine analyzes the project context and creates ever-changing encounters seamlessly built into the natural terrain.
- **Runtime Instancing:** Bandit camps, crashed starships, and rare resource veins are injected procedurally to ensure that exploration never runs stale.
- **Statically Baked Adventures:** Utilized by our development team to rapidly build large, lore-accurate multi-tiered bases via LLM generation to deploy in major patches.